

# Kevin Phung

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## EDUCATION

University of Houston, Houston, Texas

May 2024

*Bachelor of Science in Computer Science, Minor in Mathematics*

**Relevant Coursework:** Computer Science & Program, Introduction to Programming, Computer Organization and Architecture, Calculus I, Calculus II, Statistic for the Sciences, Linear Algebra, Discrete Mathematics

## PROJECTS

### Personal Projects

*Retro DVD Screensaver*

- Simulated a retro DVD screensaver utilizing C++ and the SFML library whilst learning about the basic concepts of 2D game physics and simple collision detection.
- Implemented basic frame rate and a simple game loop to create an animated sequence by receiving input, updating pixel location, applying to the current scene, and then repeating for each frame.

*Best Buy Checkout Bot*

- Developed a bot using Python to purchase any given item on the Best Buy website within seconds. Scripted a fully automated path utilizing PyAutoGUI, Selenium, and Scrapy to crawl to a given link, enter shipping/credit card information, and finalize checkout.
- Utilized the Twilio API to send an automated mobile text for purchase confirmation.

*Facial Recognition Program*

- Created a facial recognition program utilizing C++ and the OpenCV library. Used pre-trained classifiers along with both recorded and live webcam feed to detect facial movements, hand gestures, and identifiable objects.

*Birthday Paradox Proof*

- Wrote a C++ program to prove a popular probability theory, the Birthday Paradox. Learned about pseudo-random numbers, time value's effect on seeds, linear congruential rng, and Xorshift rng.

*Monster Slayer Game*

- Developed a turn-based fighting game using Python without the utilization of a GUI. Implemented the use of health bars, attack buffs, and healing potions. Inspired by Pokemon.

*Website Portfolio*

- Created an online portfolio website using HTML and CSS. Assured functionality across various devices (mobile, tablet, desktop). Hosted using GitHub pages.

## WORK EXPERIENCE

H-E-B, Houston, Texas

March 2022 – Present

*Curbie/In-store Shopper*

- Select, sort, and unload items to complete eCommerce online orders whilst communicating with six various department heads to ensure customer requests are filled.
- Communicate order adjustments while promoting outstanding customer service by providing fast and efficient curbside delivery. Responsible for ensuring maximum quality of produce, meats, and groceries.

Kung Fu Tea, Nederland, Texas

November 2019 – April 2021

*Cashier/Barista/Cook*

- Provided drink recommendations and processed payment transactions whilst responding to customer inquiries.
- Took action to exceed standards during opening/closing by maintaining a clean, fully supplied work environment.

## SKILLS AND AWARDS

**Programming Languages:** C++, Python, JavaScript (familiar), HTML, CSS, VisualBasics, R, x86 Assembly (familiar)

**Awards:** Shane Isom Memorial Scholarship (2020); UH Academic Excellence Scholarship (2020-2022)

## PERSONAL INTERESTS

- 2D Game development (PyGame, SFML)
- Active member of the University of Houston Chess Club
- Member of the University of Houston men's flag football league (IMLeagues)
- YouTube content creator; Total view count of 153.8k as of 2023
- Completed 2023 Aramco Half Marathon and various 10k/5k races
- Competed in various officiated basketball leagues